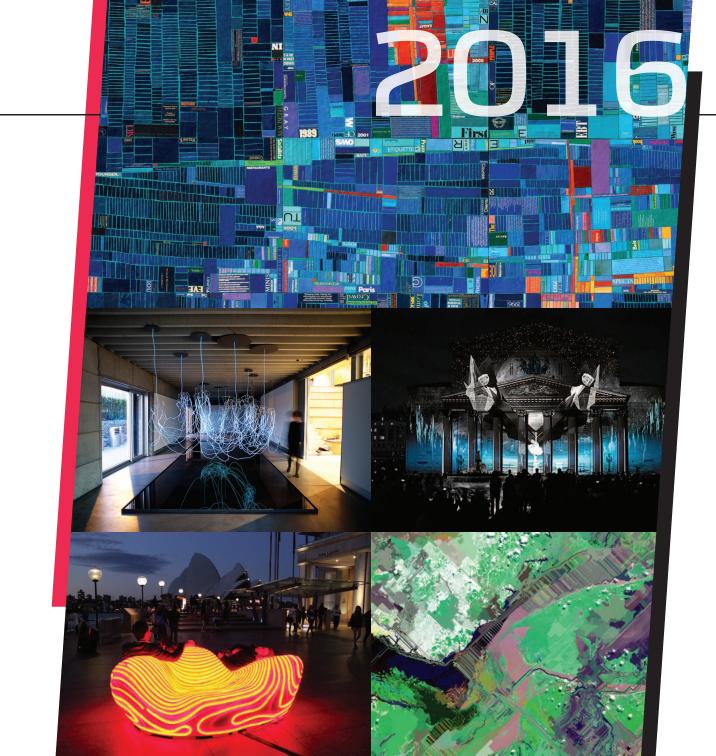
17th of November

08:30 - 09:00	REGISTRATION
09:00 - 09:45	Maase, the first plaid-companion Nancy Boehm / Artist (France)
09:45 - 10:30	Art and Engineering: A Conceptual Approach To Exploring Creativity Natalia Fusch / Sila Sveta (Russia)
10:30 - 11:00	COFFEE BREAK
11:00 - 11:30	OPENING
11:30 - 12:15	Complex landscapes. Neocartographies Esther Pizarro / Artist (Spain)
12:15 - 13:00	Look Back to Look Forward Cameron McNall / Artist (USA)
13:00 - 14:15	LUNCH
14:15 - 15:00	Inmersive VR experiences by Kite & Lightning August Bradley / Kite & Lightning (USA)
15:00 - 15:45	Affectivate: Experiencing other senses within sculptures Anaisa Franco / Artist (France)
15:45 - 16:30	Machine-Aided Analog Processes Yeli Karadayi / Artist (USA)
20:30	SOCIAL FVENT



18th of November

The Art of visualising Big Data

08:30 - 09:00	REGISTRATION
09:00 - 09:45	Sensitive Environments Biayna Bogosian / Artist (USA)
09:45 - 10:30	Architectural Intelligence in the age of Social Computing Refik Anadol / Artist (Turkey/USA)
10:30 - 11:00	COFFEE BREAK
11:00 - 11:45	Your data: from creepy to irresistible Laurie Frick / Artist (USA)
11:45 - 12:30	Computational visualization to break the fourth wall of computer vision Catherine Griffiths / Artist (USA)
12:30 - 13:45	LUNCH
13:45 - 14:30	Engineering intelligence through data visualization Nicolas García Belmonte / Uber (Argentina/USA)
14:30 - 15:15	Presentation Visualization techniques for artistique representation David Vanhoucke / 3DKUMO (Spain)
15:15 - 15:20	CLOSING

The organization reserves the right to reschedule, add or cancel presentations.

ORGANISER

Innovalia Association is an independent private Associated Research Lab, where the concept of Technarte was born, as a meeting point for artists, technologists and researchers, and a showcase for the most advanced artistic creations and technological projects.

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- Technarte Complete: \$783
- 1 day ticket: \$390
- Students and academics: 50% discount*

Fees include documentation, coffee breaks, lunches and the social event with speakers.

* University card or copy of tuition bill required in order to benefit from this discount.

REGISTRATION PROCESS

Please, register online (www.technarte.org) or by phone (+34 94 480 51 83). As soon as we receive your registration, we will send you a confirmation.

PAYMENT

Payments shall be made by Credit Card through the Technarte web site or by means of a bank transfer, addressed to Asociación de Empresas Tecnológicas Innovalia at Bankinter, to account

No. IBAN: ES2201280310190100032795 and SWIFT: BKBKESMMXXX indicating your name and/or company. Please send the voucher of payment by fax (+34 94 480 51 84) or email (technarte@technarte.org).



A unique opportunity to meet and network with artists and professionals creating and designing projects in the fields of interactive architecture and sculpture, human computer interaction, digital design, bioart, nanoart, robotics, gaming or immersive installations to name a few. Speakers include Laurie Frick, Refik Anadol, Esther Pizarro, Yeli Karadayi, Biayna Bogosian, Catherine Griffiths and Anaisa Franco among others.

In Technarte, our main objective is to disseminate the importance of the fusion between art, science and technology as a way to develop and advance each of fields. Additionally, we seek to promote new opportunities in the creative economy based around this union.

The Technarte International Conferences on Art and Technology have become a global reference for artists as well as professionals from the world of culture and technology. Technarte has been held annually in Bilbao (Spain) for more than 10 years and this is the second edition of the International Conference in Los Angeles.

Technarte is a unique event for all those interested in the unification of Art, Science and Technology including artists, researchers, engineers, academics, technologists, cultural managers and anyone else who wants to be a part of the process. It is a space to share experiences and where new, innovative ideas and opportunities arise. During the two-day annual conferences an immersive environment is created both in terms of work and leisure, around all that connects Art, Science and Technology.









Technology

Art + Technology

2016 17th · 18th November