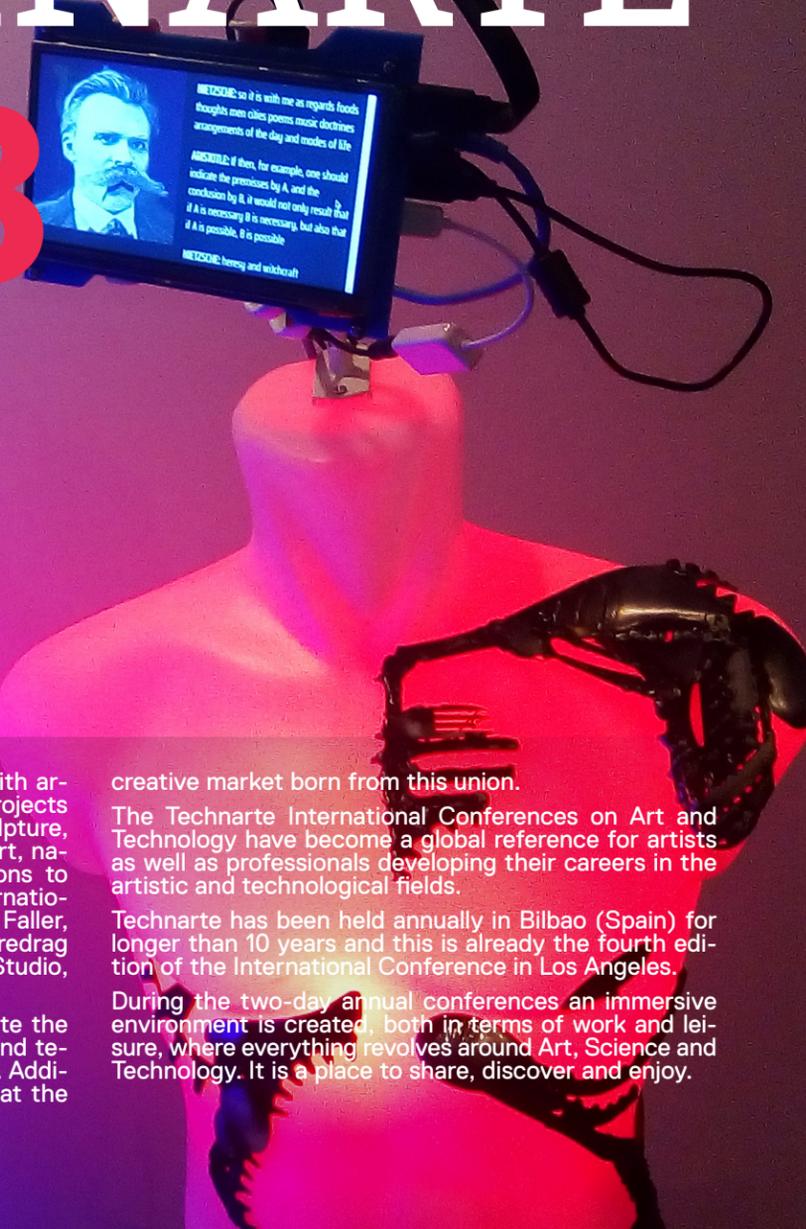


# TECHNARTE

# 2018



A unique opportunity to meet and to network with artists and professionals creating and designing projects in the fields of interactive architecture and sculpture, human computer interaction, digital design, bioart, nanoart, robotics, gaming or immersive installations to name a few. Among the speakers will be the internationally recognized artists Jeroen Peeters, Sabine Faller, Daniel Leighton, Riccardo Torresi, Daniel Miller, Predrag Nikolic, Alex Beim, Przemyslaw Jasielski, OPN Studio, Vello Virkhaus, Cynthia Hua and Ryan Buysens.

In Technarte, our main objective is to disseminate the importance of the fusion between art, science and technology as a way to develop each of the fields. Additionally, we seek to promote new opportunities at the

creative market born from this union.

The Technarte International Conferences on Art and Technology have become a global reference for artists as well as professionals developing their careers in the artistic and technological fields.

Technarte has been held annually in Bilbao (Spain) for longer than 10 years and this is already the fourth edition of the International Conference in Los Angeles.

During the two-day annual conferences an immersive environment is created, both in terms of work and leisure, where everything revolves around Art, Science and Technology. It is a place to share, discover and enjoy.

[info@technarte.org](mailto:info@technarte.org)

[www.technarte.org](http://www.technarte.org)

**The Downtown Independent Theater**

251 S Main St, Los Angeles, CA 90012, EE. UU

Sponsored by:

**innovalia**  
ASSOCIATION

# Technarte

# Los Angeles

# 2018

 15<sup>th</sup> · 16<sup>th</sup>  
November

# 15<sup>th</sup> of November

# 2018

## 08:30 - 08:55 REGISTRY

09:00 - 09:45 All our senses  
**Alex Beim**  
Interactive artist (Canada)

09:45 - 10:30 AI Animation (Bringing Drawings to Life with Machine Learning)  
**Cynthia Hua**  
New media writer and artist (USA)

## 10:30 - 11:00 COFFEE BREAK

## 11:00 - 11:30 OPENING

11:30 - 12:15 Art & Technology in Live Entertainment  
**Vello Virkhaus**  
Art director and VJ (USA)

12:15 - 13:00 Artificial Unintelligence. Stubborn machines and sneaky robots  
**Premyslaw Jasielski**  
Installation and drawing artist, photographer (Poland)

## 13:00 - 14:30 LUNCH

14:30 - 15:15 Human comprehension and communication building AR  
**Daniel Leighton**  
iPad painter, Augmented reality artist (USA)

15:15 - 16:00 Creative coding: How art education and code go together  
**Sabine Faller**  
Art mediator and artist (Germany)

## 19:00 OFFICIAL DINNER



# 16<sup>th</sup> of November

## 08:30 - 08:55 REGISTRY

09:00 - 09:45 Give my creation.... Life!  
**OPN STUDIO**  
Experimental artists (Spain)

09:45 - 10:30 A cyborg possibility  
**Ryan Buysens**  
Artist and inventor (USA)

## 10:30 - 11:00 COFFEE BREAK

11:00 - 11:45 GW170817 Speculum  
**Riccardo Torresi**  
Media artist (Germany)

11:45 - 12:30 Syntropic Counterpoints: Art of AI sense or machine made context art  
**Predrag Nikolic**  
Art & Robotic artist, researcher (China)

## 12:30 - 14:00 LUNCH

14:00 - 14:45 Gradual Slip  
**Daniel Miller**  
Bio artist (USA)

14:45 - 15:30 Developing Tools for Embodied Spatial Design  
**Jeroen Peeters**  
Creative researcher (Sweden)

## 15:30 - 16:30 ROUND TABLE. CLOSING

## ORGANISER

Innovalia Association is an independent private Associated Research Lab, where the concept of Technarte was born, as a meeting point for artists, technologists and researchers, and a showcase for the most advanced artistic creations and technological projects.

## FEES\*

Technarte Complete: \$783  
- 1 day ticket: \$390  
- Students and academics: 50% discount\*  
Fees include a welcome pack, coffee breaks, lunches and the social event with speakers. The prices do not include sales tax.

\* University card or copy of tuition bill required in order to benefit from this discount.

## PAYMENT

You may purchase your tickets at [www.technarte.org/en/the-conference/tickets/](http://www.technarte.org/en/the-conference/tickets/) or at the Eventbrite selling platform ([www.eventbrite.com](http://www.eventbrite.com)).

